

**KNN** Find  $k$  examples  $\{\mathbf{x}^{(i)}, t^{(i)}\}$  closest to the test instance  $\mathbf{x}$  and then output majority arg max $_{t^z} \sum_{r=1}^k \delta(t^{(z)}, t^{(r)})$ . Define  $\delta(a, b) = 1$  if  $a = b$ , 0 otherwise. **Choice of  $k$ :** Rule is  $k < \sqrt{n}$ , small  $k$  may overfit, while large may under-fit. **Curse of Dim:** In high dimensions, "most" points are approximately the same distance. **Computation Cost:** 0 (minimal) at training/ no learning involved. Query time find  $N$  distances in  $D$  dimension  $\mathcal{O}(ND)$  and  $\mathcal{O}(N \log N)$  sorting time.

**Entropy**  $H(X) = -\mathbb{E}_{X \sim p} [\log_2 p(X)] = -\sum_{x \in X} p(x) \log_2 p(x)$  **Multi-class:**  $H(X, Y) = -\sum_{x \in X} \sum_{y \in Y} p(x, y) \log_2 p(x, y)$  **Properties:**  $H$  is non-negative,  $H(Y|X) \leq H(Y)$ ,  $X \perp Y \implies H(Y|X) = H(Y)$ ,  $H(Y|Y) = 0$ , and  $H(X, Y) = H(X|Y) + H(Y) = H(Y|X) + H(X)$

**Expected Conditional Entropy**  $H(Y|X) = \mathbb{E}_{X \sim p(x)} [H(Y|X)] = \sum_{x \in X} p(x) H(Y|X = x) = -\sum_{x \in X} \sum_{y \in Y} p(x, y) \log_2 p(y|x) = -\mathbb{E}_{(X, Y) \sim p(x, y)} [\log_2 p(Y|X)]$  **Information Gain**  $IG(Y|X) = H(Y) - H(Y|X)$

**Bias Variance Decomposition** Using the square error loss  $L(y, t) = \frac{1}{2}(y - t)^2$ , **Bias** ( $\uparrow \implies$  **under-fitting**): How close is our classifier to true target. **Variance** ( $\uparrow \implies$  **overfitting**): How widely dispersed are our predictions as we generate new datasets

$$\begin{aligned} \mathbb{E}_{\mathbf{x}, \mathcal{D}} [(h_{\mathcal{D}}(\mathbf{x}) - t)^2] &= \mathbb{E}_{\mathbf{x}, \mathcal{D}} [(h_{\mathcal{D}}(\mathbf{x}) - \mathbb{E}_{\mathcal{D}} [h_{\mathcal{D}}(\mathbf{x})] + \mathbb{E}_{\mathcal{D}} [h_{\mathcal{D}}(\mathbf{x})] - t)^2] \\ &= \mathbb{E}_{\mathbf{x}, \mathcal{D}} \left[ (h_{\mathcal{D}}(\mathbf{x}) - \mathbb{E}_{\mathcal{D}} [h_{\mathcal{D}}(\mathbf{x})])^2 + (\mathbb{E}_{\mathcal{D}} [h_{\mathcal{D}}(\mathbf{x})] - t)^2 + 2(h_{\mathcal{D}}(\mathbf{x}) - \mathbb{E}_{\mathcal{D}} [h_{\mathcal{D}}(\mathbf{x})]) (\mathbb{E}_{\mathcal{D}} [h_{\mathcal{D}}(\mathbf{x})] - t) \right] \\ &= \underbrace{\mathbb{E}_{\mathbf{x}, \mathcal{D}} [(h_{\mathcal{D}}(\mathbf{x}) - \mathbb{E}_{\mathcal{D}} [h_{\mathcal{D}}(\mathbf{x})])^2]}_{\text{variance}} + \underbrace{\mathbb{E}_{\mathbf{x}} [(\mathbb{E}_{\mathcal{D}} [h_{\mathcal{D}}(\mathbf{x})] - t)^2]}_{\text{bias}} \end{aligned}$$

**Bagging with Generating Distribution** Suppose we could sample  $m$  independent training sets  $\{\mathcal{D}_i\}_{i=1}^m$  from  $p_{\text{dataset}}$ . Learn  $h_i := h_{\mathcal{D}_i}$  and our final predictor is  $h = 1/m \sum_{i=1}^m h_i$ . **Bias Unchanged:**  $\mathbb{E}_{\mathcal{D}_1, \dots, \mathcal{D}_m \stackrel{iid}{\sim} p_{\text{dataset}}} [h(\mathbf{x})] = \frac{1}{m} \sum_{i=1}^m \mathbb{E}_{\mathcal{D}_i \sim p_{\text{dataset}}} [h_i(\mathbf{x})] = \mathbb{E}_{\mathcal{D} \sim p_{\text{dataset}}} [h_{\mathcal{D}}(\mathbf{x})]$  **Variance Reduced:**  $\text{Var}_{\mathcal{D}_1, \dots, \mathcal{D}_m} [h(\mathbf{x})] = \frac{1}{m^2} \sum_{i=1}^m \text{Var} [h_i(\mathbf{x})] = \frac{1}{m} \text{Var} [h_{\mathcal{D}}(\mathbf{x})]$

**Bootstrap Aggregation** Take a single dataset  $\mathcal{D}$  with  $n$  sample and generate  $m$  new datasets, each by sampling  $n$  training examples from  $\mathcal{D}$ , with replacement. We then average the predictions. We have the reduction in variance to be  $\text{Var}(\frac{1}{m} \sum_{i=1}^m h_i(\mathbf{x})) = \frac{1}{m}(1 - \rho)\sigma^2 + \rho\sigma^2$

**Random Forest** Upon bootstrap aggregation, for each bag we choose a random set of features to make the trees grow on (decorrelates predictions, lower  $\rho$ ).

**Bayes Optimality**  $\mathbb{E}_{\mathbf{x}, \mathcal{D}, t|\mathbf{x}} [(h_{\mathcal{D}}(\mathbf{x}) - t)^2] = \underbrace{\mathbb{E}_{\mathbf{x}} [(\mathbb{E}_{\mathcal{D}} [h_{\mathcal{D}}(\mathbf{x})] - y_*(\mathbf{x}))^2]}_{\text{bias}} + \underbrace{\mathbb{E}_{\mathbf{x}, \mathcal{D}} [(h_{\mathcal{D}}(\mathbf{x}) - \mathbb{E}_{\mathcal{D}} [h_{\mathcal{D}}(\mathbf{x})])^2]}_{\text{variance}} + \underbrace{\mathbb{E}_{\mathbf{x}} [\text{Var}[t|\mathbf{x}]]}_{\text{Bayes}}$

**Feature Mapping** Some time we want fit a polynomial curve, we can do this using a feature map  $y = \mathbf{w}^T \boldsymbol{\psi}(x)$  where  $\boldsymbol{\psi}(x) = [1, x, x^2, \dots]^T$ . In general the feature map could be anything.

**Ridge Regression**  $\mathbf{w}_{\lambda}^{\text{Ridge}} = \underset{\mathbf{w}}{\text{argmin}} \mathcal{J}_{\text{reg}}(\mathbf{w}) = \underset{\mathbf{w}}{\text{argmin}} \frac{1}{2} \|\mathbf{X}\mathbf{w} - \mathbf{t}\|_2^2 + \frac{\lambda}{2} \|\mathbf{w}\|_2^2 = (\mathbf{X}^T \mathbf{X} + \lambda \mathbf{I})^{-1} \mathbf{X}^T \mathbf{t}$  When  $\lambda = 0$  this is just OLS.

**Gradient Descent** Consider the some cost function  $\mathcal{J}$  and we want to optimize it.

- **GD:**  $\mathbf{w} \leftarrow \mathbf{w} - \alpha \frac{\partial \mathcal{J}}{\partial \mathbf{w}}$ ; **GD w/ Reg**  $\mathbf{w} \leftarrow \mathbf{w} - \alpha (\frac{\partial \mathcal{J}}{\partial \mathbf{w}} + \lambda \frac{\partial \mathcal{R}}{\partial \mathbf{w}}) = (1 - \alpha\lambda)\mathbf{w} - \alpha \frac{\partial \mathcal{J}}{\partial \mathbf{w}}$
- **mSGD:** Choose mini batch  $\mathcal{M} \subset \{1, \dots, N\}$  and update  $\mathbf{w} \leftarrow \mathbf{w} - \frac{\alpha}{|\mathcal{M}|} \sum_{i=1}^{|\mathcal{M}|} \frac{\partial \mathcal{L}^{(i)}}{\partial \mathbf{w}}$  **Reasonable size** would be  $|\mathcal{M}| \approx 100$
- **SGD:** Choose  $i$  at uniform;  $\mathbf{w} \leftarrow \mathbf{w} - \alpha \frac{\partial \mathcal{L}^{(i)}}{\partial \mathbf{w}}$ ; **Pro//Cons:** Progress w/o seeing all data//High Variance & Not efficiently vectorized

**Cross Entropy Loss**  $\mathcal{L}_{CE} = -t \log y - (1 - t) \log(1 - y)$  **Logistic CE**  $\mathcal{L}_{LCE}(z, t) = \mathcal{L}_{CE}(\sigma(z), t) = t \log(1 + e^{-z}) + (1 - t) \log(1 + e^z)$

**Multi-class Classification**

- **Softmax Function** Natural generalization of logistic func:  $y_k = \text{softmax}(z_1, \dots, z_K)_k = \frac{e^{z_k}}{\sum_{k'} e^{z_{k'}}$ ; inputs  $z_k$  are called logits.
- **CE Loss, Vectorized**  $\mathcal{L}_{CE}(\mathbf{y}, \mathbf{t}) = -\sum_{k=1}^K t_k \log y_k = -\mathbf{t}^T (\log \mathbf{y})$  where the log is applied elementwise.
- **Softmax Regression**  $\mathbf{z} = \mathbf{W}\mathbf{x} + \mathbf{b}$ ,  $\mathbf{y} = \text{softmax}(\mathbf{z})$ , and  $\mathcal{L}_{CE} = -\mathbf{t}^T (\log \mathbf{y})$ ; GD Updates is  $\mathbf{w}_k \leftarrow \mathbf{w}_k - \alpha \frac{1}{N} \sum_{i=1}^N (y_k^{(i)} - t_k^{(i)}) \mathbf{x}^{(i)}$  where  $\mathbf{w}_k$  means the  $k$ -th row of  $\mathbf{W}$

**Activation Functions** **Identity**  $y = z$  **ReLU**  $y = \max(0, z)$  **Soft ReLU**  $y = \log(1 + e^z)$  **Thresholding**  $y = 1$  if  $z > 0$  else 0.

**Logistic**  $y = \frac{1}{1 + e^{-z}}$  **tanh**  $y = \frac{e^z - e^{-z}}{e^z + e^{-z}}$

**Multilayer Perceptron**

- **Modularity of Layers**  $\mathbf{h}^{(1)} = f^{(1)}(\mathbf{x}) = \phi(\mathbf{W}^{(1)}\mathbf{x} + \mathbf{b}^{(1)})$ ,  $\mathbf{h}^{(2)} = f^{(2)}(\mathbf{h}^{(1)}) = \phi(\mathbf{W}^{(2)}\mathbf{h}^{(1)} + \mathbf{b}^{(2)})$ ,  $\dots$ ,  $\mathbf{y} = f^{(L)}(\mathbf{h}^{(L-1)}) = f^{(L)} \circ \dots \circ f^{(1)}(\mathbf{x})$
- **Choice of Last Layer Activation Func** Regression:  $\mathbf{y} = f^{(L)}(\mathbf{h}^{(L-1)}) = (\mathbf{w}^{(L)})^T \mathbf{h}^{(L-1)} + b^{(L)}$ ; Binary Classification:  $\mathbf{y} = f^{(L)}(\mathbf{h}^{(L-1)}) = \sigma((\mathbf{w}^{(L)})^T \mathbf{h}^{(L-1)} + b^{(L)})$
- **Back Propagation** Suppose  $\mathcal{L}$  what I want to optimize, then for some variable  $\mathbf{w}$  that we want to optimize w.r.t.,  $\frac{\partial \mathcal{L}}{\partial \mathbf{w}} =: \bar{\mathbf{w}}$
- **Back Prop Cost** Forward: one add-multiplicity operation per weight; Backward: two add-multiplicity operations per weight  $\implies$  the Backward pass is about as expensive as two Forward passes. (cost is linear in # of layers, quadratic in # of units per layer)

## Statistic on Samples

- **Sample Mean**  $\hat{\boldsymbol{\mu}} = \frac{1}{N} \sum_{i=1}^N \mathbf{x}^{(i)}$ .  $\hat{\boldsymbol{\mu}}$  roughly quantifies where your data is located in space
- **Sample Cov**  $\hat{\boldsymbol{\Sigma}} = \frac{1}{N} \sum_{i=1}^N (\mathbf{x}^{(i)} - \hat{\boldsymbol{\mu}})(\mathbf{x}^{(i)} - \hat{\boldsymbol{\mu}})^\top$  quantifies the shape of spread of the data

**Euclidean projection** Let  $\mathcal{S}$  denote the subspace with  $\dim = k$  that is spanned by the basis  $\{\mathbf{u}_1, \dots, \mathbf{u}_K\} \subseteq \mathbb{R}^D$ . Then,

- Any vector  $\mathbf{y} \in \mathcal{S}$  could be represented as  $\mathbf{y} = \sum_{i=1}^K z_i \mathbf{u}_i$ , for some  $z_1, \dots, z_k \in \mathbb{R}$
- The projection of  $\mathbf{x}$  onto  $\mathcal{S}$  is given as  $\text{Proj}_{\mathcal{S}}(\mathbf{x}) = \sum_{i=1}^K (\mathbf{x}^\top \mathbf{u}_i) \mathbf{u}_i = \sum_{i=1}^K z_i \mathbf{u}_i$  where  $z_i = \mathbf{x}^\top \mathbf{u}_i$

## Principle Component Analysis - Projection onto Subspace

- Let  $\{\mathbf{u}_k\}_{k=1}^K$  be an **orthonormal** basis of the subspace  $\mathcal{S}$ .
- Define  $\mathbf{U}$  to be a matrix with columns  $\{\mathbf{u}_k\}_{k=1}^K$  then  $\mathbf{z} = \mathbf{U}^\top (\mathbf{x} - \hat{\boldsymbol{\mu}})$ . Here the  $\mathbf{z}$  is called the code vector
- Also,  $\tilde{\mathbf{x}} = \hat{\boldsymbol{\mu}} + \mathbf{U}\mathbf{z} = \hat{\boldsymbol{\mu}} + \mathbf{U}\mathbf{U}^\top (\mathbf{x} - \hat{\boldsymbol{\mu}})$  is called the reconstruction of  $\mathbf{x}$
- Note:  $\mathbf{U}\mathbf{U}^\top$  is the projector matrix and  $\mathbf{U}^\top \mathbf{U} = \mathbf{I}$  is the identity matrix.
- $\mathbf{x}$  and  $\tilde{\mathbf{x}}$  are both in  $\mathbb{R}^D$  while  $\tilde{\mathbf{x}}$  lives in a low dimensional subspace in  $\mathbb{R}^D$ . The code vector  $\mathbf{z}$  is in  $\mathbb{R}^K$ , and is the low dim representation of the vector  $\mathbf{x}$

## PCA - Learning Subspace

- **Criteria I:** Minimize the reconstruction error: Find vectors in a subspace that are closest to data points,  $\min_{\mathbf{U}} \frac{1}{N} \sum_{i=1}^N \|\mathbf{x}^{(i)} - \tilde{\mathbf{x}}^{(i)}\|^2$
- **Criteria II:** Maximize the variance of reconstructions: Find subspaces where data has the most variability,  $\max_{\mathbf{U}} \frac{1}{N} \sum_i \|\tilde{\mathbf{x}}^{(i)} - \hat{\boldsymbol{\mu}}\|^2$
- **Proof: Criteria I  $\equiv$  Criteria II;** It suffices to show that  $\frac{1}{N} \sum_{i=1}^N \|\mathbf{x}^{(i)} - \tilde{\mathbf{x}}^{(i)}\|^2 = \text{const} - \frac{1}{N} \sum_i \|\tilde{\mathbf{x}}^{(i)} - \hat{\boldsymbol{\mu}}\|^2$

## Support Vector Machines

- **Hinge Loss** is defined as  $\mathcal{L}_{z,t} := \max\{0, 1 - zt\}$ , where  $z := \mathbf{w}^\top \mathbf{x} + b$  and  $t$  is the target
- **Formulation** minimize  $\mathbf{w}, b \sum_{i=1}^N \max\{0, 1 - t^{(i)} z^{(i)}(\mathbf{w}, b)\}$
- **L2 - Regularized** minimize  $\mathbf{w}, b \sum_{i=1}^N \max\{0, 1 - t^{(i)} z^{(i)}(\mathbf{w}, b)\} + \frac{\lambda}{2} \|\mathbf{w}\|_2^2$
- **Optimal Separating Hyperplane** A hyperplane that separate two classes and maximizes the distance to the closest point from either class, i.e., maximizes the *margin* ( $C = \frac{1}{\|\mathbf{w}\|_2}$ ) of the classifier.
- **Note:** A separating hyperplane is optimal *iff* it touches three data points near the margin.

## AdaBoost Key Concepts

- **Boosting:** Train classifier sequentially, each time focusing on training data points that were previously misclassified.
- **Weighted Training Set:** The weighted misclassification rate is  $\sum_{i=1}^N w^{(n)} \mathbb{I}(h(x^{(n)}) \neq t^{(n)})$  where  $w^{(n)} > 0$  and  $\sum_n w^{(n)} = 1$
- **Weak Learner (Informal):** Weak learners are algorithms that output slightly better than chance
- **Efficient Weak Learners:** We are interested in weak learners that are computationally efficient, for example decision trees, or even decision stumps (decision trees with only one split)
- **Weak Classifier:** The error of classifier  $h$  according to the given weights  $\{w^{(1)}, \dots, w^{(N)}\}$  is  $\text{err} := \sum_{n=1}^N w^{(n)} \mathbb{I}(h(x^{(n)}) \neq t^{(n)}) < \frac{1}{2} - \gamma$  for some  $\gamma > 0$  ("better than chance")
- **Reduced Bias** AdaBoost reduces bias by making each classifier focus on previous mistakes.

## AdaBoost Workflow

1. At each iteration we re-weight the training samples by assigning larger weights to samples (data points) that were classified incorrectly.
2. We train a new weak classifier based on the re-weighted samples
3. We add this weak classifier to the ensemble of weak classifiers. This ensemble is our new classifier.
4. Repeat

## AdaBoost Algorithm

- Input data  $\mathcal{D}_N = \{\mathbf{x}^{(n)}, t^{(n)}\}_{n=1}^N$  where  $t^{(n)} \in \{-1, 1\}$
- A classifier (hypothesis  $h : \mathbf{x} \rightarrow \{-1, 1\}$ ), and 0-1 loss  $\mathbb{I}[h(x^{(n)}) \neq t^{(n)}] := \frac{1}{2}(1 - h(x^{(n)}) \cdot t^{(n)})$
- A classification procedure that returns a classifier  $h$ , e.g. best decision stump from a set of classifier  $\mathcal{H}$ , e.g. all possible decision stumps)
- Output a master classifier  $H(x)$
- For  $t = 1, \dots, T$  ( $T$  is the number of iteration)

1. Fit a classifier to data using weighted samples  $h_t \leftarrow \text{WeakLearn}(\mathcal{D}_N, \mathbf{w})$ . For example we can use

$$h_t \leftarrow \arg \min_{h \in \mathcal{H}} \sum_{n=1}^N w^{(n)} \mathbb{I}\{h(\mathbf{x}^{(n)}) \neq t^{(n)}\}$$

2. Compute the weighted error

$$\text{err}_t = \frac{\sum_{n=1}^N w^{(n)} \mathbb{I}\{h_t(\mathbf{x}^{(n)}) \neq t^{(n)}\}}{\sum_{n=1}^N w^{(n)}}$$

3. Compute classifier coefficient

$$\alpha_t = \frac{1}{2} \log \frac{1 - \text{err}_t}{\text{err}_t} \quad (\in (0, \infty))$$

4. Update data weights

$$w^{(n)} \leftarrow w^{(n)} \exp\left(-\alpha_t t^{(n)} h_t(\mathbf{x}^{(n)})\right) \left[ \equiv w^{(n)} \exp\left(2\alpha_t \mathbb{I}\{h_t(\mathbf{x}^{(n)}) \neq t^{(n)}\}\right) \right]$$

- Return  $H(x) = \text{sign}\left(\sum_{t=1}^T \alpha_t h_t(\mathbf{x})\right)$

## AdaBoost Weighting Intuition

- $H(\mathbf{x}) = \text{sign} \left( \sum_{t=1}^T \alpha_t h_t(\mathbf{x}) \right)$  where  $\alpha_t = \frac{1}{2} \log \frac{1 - \text{err}_t}{\text{err}_t}$  is “how much you trust weak learner  $t$ ”.
- Weak classifiers which get lower weighted error get more weight in the final classifier. When some  $\text{err}_t$  is small,  $\alpha_t = \frac{1}{2} \log \frac{1 - \text{err}_t}{\text{err}_t}$  is large in the final classifier.
- Also in weight updates,  $w^{(n)} \leftarrow w^{(n)} \exp(2\alpha_t \mathbb{I}\{h_t(\mathbf{x}^{(n)}) \neq t^{(n)}\})$ . **If  $\text{err}_t \approx 0$  then,  $\alpha_t$  high** so misclassified examples get more attention. **Else If  $\text{err}_t \approx 0.5$  then  $\alpha_t$  low** hence misclassified examples not emphasized.

## AdaBoost Geometric Convergence and Generalization Errors

- **Theorem:** Assume that at each iteration of AdaBoost the WeakLearn returns a hypothesis with error  $\text{err}_t < \frac{1}{2} - \gamma$  for all  $t = 1, \dots, T$  with  $\gamma > 0$ . The training error of the output hypothesis  $H(\mathbf{x}) = \text{sign} \left( \sum_{t=1}^T \alpha_t h_t(\mathbf{x}) \right)$  is at most

$$L_N(H) = \frac{1}{N} \sum_{i=1}^N \mathbb{I}\{H(\mathbf{x}^{(i)}) \neq t^{(i)}\} \leq \exp(-2\gamma^2 T)$$

under the simplifying assumption that each weak learner is  $\gamma > 0$  better than a random predictor. The convergence is called geometric convergence, very fast!

- **Generalization Error:** *AdaBoost's Training error converges to zero.* In testing set, AdaBoost can overfit when we add too much weak learners. However this doesn't always happen. **There are cases where the testing error keeps decreasing even when training error is zero. WHY?** This is because even when training error is zero, the margin (= sample distance to decision boundary) is still improved by further boosting iterations.

## Additive Models - AdaBoost Alternative View Point

- Consider hypothesis class  $\mathcal{H}$  with  $\mathcal{H} \ni h_i : \mathbf{x} \rightarrow \{-1, 1\}$  weak learners. Aka bases in this context.
- An additive model with  $m$  terms is given by  $H_m(x) = \sum_{i=1}^m \alpha_i h_i(\mathbf{x})$  where  $(\alpha_1, \dots, \alpha_m) \in \mathbb{R}^m$  (generally  $\alpha_i \geq 0$  and  $\sum_i \alpha_i = 1$ )
- **Stage-wise Training of Additive Models**

Initialize  $H_0(x) = 0$

For  $m = 1$  up to  $T$  do

Compute  $m$ -th hypothesis  $h_m = H_{m-1} + \alpha_m h_m$ , i.e.  $h_m$  and  $\alpha_m$  assuming previous additive model  $H_{m-1}$  is fixed

$$(h_m, \alpha_m) \leftarrow \underset{h \in \mathcal{H}, \alpha}{\text{argmin}} \sum_{i=1}^N \mathcal{L} \left( H_{m-1}(\mathbf{x}^{(i)}) + \alpha h(\mathbf{x}^{(i)}), t^{(i)} \right) \quad (1)$$

Add it to the additive model

$$H_m = H_{m-1} + \alpha_m h_m$$

- **Additive Model with Exp Loss:** Consider the Exponential Loss  $\mathcal{L}_E(z, t) := \exp(-tz)$ . Then, (1) becomes

$$\begin{aligned} (h_m, \alpha_m) &\leftarrow \underset{h \in \mathcal{H}, \alpha}{\text{argmin}} \sum_{i=1}^N \exp \left( - \left[ H_{m-1}(\mathbf{x}^{(i)}) + \alpha h(\mathbf{x}^{(i)}) \right] t^{(i)} \right) = \sum_{i=1}^N \exp \left( -H_{m-1}(\mathbf{x}^{(i)}) t^{(i)} - \alpha h(\mathbf{x}^{(i)}) t^{(i)} \right) \\ &= \sum_{i=1}^N \underbrace{\exp \left( -H_{m-1}(\mathbf{x}^{(i)}) t^{(i)} \right)}_{\triangleq w_i^{(m)}} \exp \left( -\alpha h(\mathbf{x}^{(i)}) t^{(i)} \right) = \sum_{i=1}^N w_i^{(m)} \exp \left( -\alpha h(\mathbf{x}^{(i)}) t^{(i)} \right) \end{aligned}$$

- **$h$  Optimized at:**  $h_m \leftarrow \underset{h \in \mathcal{H}}{\text{argmin}} \sum_{i=1}^N w_i^{(m)} \exp \left( -\alpha h(\mathbf{x}^{(i)}) t^{(i)} \right) \equiv \underset{h \in \mathcal{H}}{\text{argmin}} \sum_{i=1}^N w_i^{(m)} \mathbb{I}\{h(\mathbf{x}^{(i)}) \neq t^{(i)}\}$
- **Weight Update Optimized at:**  $w_i^{(m+1)} \leftarrow w_i^{(m)} \exp \left( -\alpha_m h_m(\mathbf{x}^{(i)}) t^{(i)} \right)$
- **Coefficient Optimized at:**  $\alpha = \frac{1}{2} \log \left( \frac{1 - \text{err}_m}{\text{err}_m} \right)$  where  $\text{err}_m \triangleq \frac{\sum_{i=1}^N w_i^{(m)} \mathbb{I}\{h_m(\mathbf{x}^{(i)}) \neq t^{(i)}\}}{\sum_{i=1}^N w_i^{(m)}}$

## Naïve Bayes

- **Naïve Assumption:** Naïve Bayes assumes that the features are *conditionally independent given the class  $c$* , i.e.  $p(c, x_1, \dots, x_D) = p(c)p(x_1|c)\dots p(x_D|c)$ . **Benefit:** This gives us a compact representation of the joint distribution.  $\mathcal{O}(2^{D+1} - 1) \rightarrow \mathcal{O}(2D + 1)$
- **Bayes Rule**  $p(c|\mathbf{x}) = \frac{p(\mathbf{x}, c)}{p(\mathbf{x})} = \frac{p(\mathbf{x}|c)p(c)}{p(\mathbf{x})}$  **Formally** posterior =  $\frac{\text{Class likelihood} \times \text{prior}}{\text{Evidence}}$
- **Naïve Bayes Inference**  $p(c|\mathbf{x}) = \frac{p(c)p(\mathbf{x}|c)}{\sum_{c'} p(c')p(\mathbf{x}|c')} = \frac{p(c) \prod_{j=1}^D p(x_j|c)}{\sum_{c'} p(c') \prod_{j=1}^D p(x_j|c')}$  **Shorthand**  $p(c|\mathbf{x}) \propto p(c) \prod_{j=1}^D p(x_j|c)$
- **Computational Cost of Naïve Bayes:** (1) **Training Time:** estimate parameters using MLE, requires one pass in the data. (2) **Test Time:** apply Baye's Rule. Cheap because of the model structure.

## Bayesian Parameter Estimation

- **Posterior Distribution:**  $p(\theta|\mathcal{D}) = \frac{p(\theta)p(\mathcal{D}|\theta)}{\int p(\theta')p(\mathcal{D}|\theta')d\theta'}$
- **Gamma As Prior:**  $p(\theta; a, b) = \frac{\Gamma(a+b)}{\Gamma(a)\Gamma(b)} \theta^{a-1} (1-\theta)^{b-1}$ . **Proportionality:**  $p(\theta; a, b) \propto \theta^{a-1} (1-\theta)^{b-1}$
- **Maximum A-posteriori Estimation:**  $\hat{\theta}_{\text{MAP}} = \arg \max_{\theta} p(\theta|\mathcal{D}) = \arg \max_{\theta} p(\theta)p(\mathcal{D}|\theta) = \arg \max_{\theta} \log p(\theta) + \log p(\mathcal{D}|\theta)$

## Properties of Gaussian Distribution

- $\mathbf{x} \sim \mathcal{N}(\boldsymbol{\mu}, \boldsymbol{\Sigma})$  is defined as  $p(\mathbf{x}) = \frac{1}{(2\pi)^{d/2} |\boldsymbol{\Sigma}|^{1/2}} \exp \left[ -\frac{1}{2} (\mathbf{x} - \boldsymbol{\mu})^T \boldsymbol{\Sigma}^{-1} (\mathbf{x} - \boldsymbol{\mu}) \right]$
- **Empirical Mean**  $\hat{\boldsymbol{\mu}} = \frac{1}{N} \sum_{i=1}^N \mathbf{x}^{(i)}$  **Empirical Cov**  $\hat{\boldsymbol{\Sigma}} = \frac{1}{N} \sum_{i=1}^N (\mathbf{x}^{(i)} - \hat{\boldsymbol{\mu}}) (\mathbf{x}^{(i)} - \hat{\boldsymbol{\mu}})^T$

## Gaussian Discriminant Analysis (Gaussian Bayes Classifier)

- **Idea:** Make decisions by comparing class posteriors.  $\log p(t_k|\mathbf{x}) = \log p(\mathbf{x}|t_k) + \log p(t_k) - \log p(\mathbf{x})$
- **Expanded**  $\log p(t_k|\mathbf{x}) = -\frac{d}{2} \log(2\pi) - \frac{1}{2} \log |\Sigma_k^{-1}| - \frac{1}{2} (\mathbf{x} - \boldsymbol{\mu}_k)^T \Sigma_k^{-1} (\mathbf{x} - \boldsymbol{\mu}_k) + \log p(t_k) - \log p(\mathbf{x})$
- **Decision Boundary:**  $\log p(t_k|\mathbf{x}) = \log p(t_l|\mathbf{x}) \implies (\mathbf{x} - \boldsymbol{\mu}_k)^T \Sigma_k^{-1} (\mathbf{x} - \boldsymbol{\mu}_k) = (\mathbf{x} - \boldsymbol{\mu}_l)^T \Sigma_l^{-1} (\mathbf{x} - \boldsymbol{\mu}_l) + C_{k,l}$   
Then,  $\mathbf{x}^T \Sigma_k^{-1} \mathbf{x} - 2\boldsymbol{\mu}_k^T \Sigma_k^{-1} \mathbf{x} = \mathbf{x}^T \Sigma_l^{-1} \mathbf{x} - 2\boldsymbol{\mu}_l^T \Sigma_l^{-1} \mathbf{x} + C_{k,l}$
- **Decision Boundary:** is quadratic since gaussian is quadratic. When we have to humps that share the same covariance, the decision boundary is linear.
- **VS Logistic Regression** (1) GDA is generative while LR is discriminative model. (2) GDA makes stringer modelling assumptions: assumes gaussian distributon. When assumption true, GDA asymptotically efficient. (3) LR more robust, less sensitive to incorrect modelling assumptions (LR uses CE, no assumption.) (4) Class-conditional distributions usually lead to logistic classifier.